



THE ORDER OF THE **FULL BUNDLE!**
FALLEN HEROES
VOLUME II: THE FALLEN DEVASTATOR

JOIN THE **MCMODELS** & **EMAGINATION**
DISCORDS FOR SUPPORT AND MORE COOL STUFF!



JOIN MCMODELS!



JOIN E-MAGINATION!



THANK YOU!

YOU JUST PURCHASED ONE OF THE
PACKS MADE WITH THE MOST LOVE AND
DEDICATION, COMPATIBLE FOR
MINECRAFT!

MADE WITH TONS OF LOVE, BY
ENDESMAN.

HOPEFULLY, THE PACK THAT WILL PAVE
THE NEW WAY FOR MODELENGINE/MM
MOBS!

PRE-ORDER NOW - ETA: 12 AUGUST



GIRL POWER

3D MODELS & FEMALE VOICE LINES!

SUPERBOSS + GIRLPOWER BUNDLE

THIS CERTIFIES THAT YOU PURCHASED
THE FEMALE VOICE & MODEL PACK AND
WILL BE GRANTED THE UPDATE WHEN IT
IS READY!

HOORAY! STAY TUNED IN [OUR DISCORD!](#)



TECHNICAL INFO

MYTHICMOBS MOB NAMES

`/MM M S RAVAGERFALLEN`

`/MM M S FRAVAGERESSFALLEN`
(ONLY FOR GIRLPOWER BUNDLE)

STATUE NAMES

`/MM M S RAVAGERSTATUE_N` (NORTH FACING)

`/MM M S RAVAGERSTATUE_S` (SOUTH FACING)

`/MM M S RAVAGERSTATUE_E` (EAST FACING)

`/MM M S RAVAGERSTATUE_W` (WEST FACING)

THE DEATH ANIMATION WILL ONLY TRIGGER WHEN ACTUALLY KILLED, AND NOT WHEN YOU ISSUE THE COMMANDS `/MM MOBS KILLALL` OR MAKE THEM DESPAWN WIT

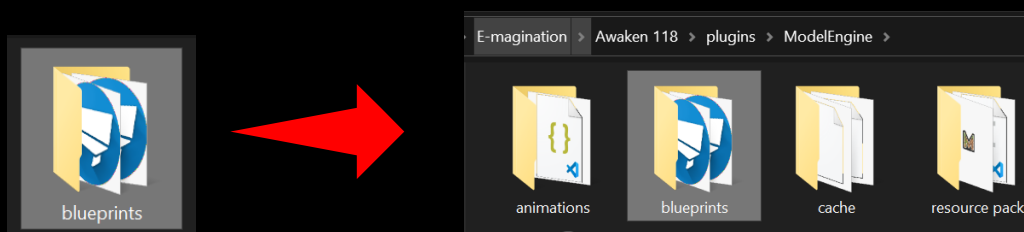




INSTALLATION GUIDE

1)

COPY THE CONTENTS OF **BLUEPRINTS** INTO YOUR
SERVER'S
/PLUGINS/MODELENGINE/BUEPRINTS



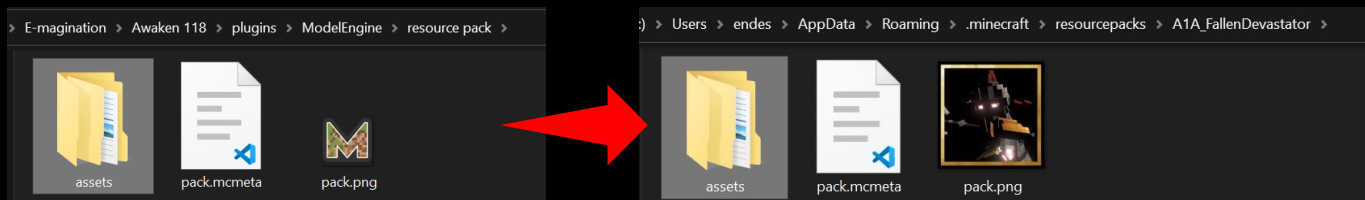
2)

PERFORM
/MEG RELOAD MODELS
IN YOUR CONSOLE OR INGAME

```
[19:33:53 INFO]: [ModelEngine_Beta] Generating ravage_effectus_xd.bbmodel.  
[19:33:53 INFO]: [ModelEngine_Beta] Generating ravager_fire_blade.bbmodel.  
[19:33:53 INFO]: [ModelEngine_Beta] Generating ravager_fireblade2.bbmodel.  
[19:33:53 INFO]: [ModelEngine_Beta] Generating ravagerstatue.bbmodel.  
[19:33:53 INFO]: [ModelEngine_Beta] Resource pack zipped.  
> meg reload models
```

3)

COPY THE NEWLY GENERATED RESOURCEPACK
FROM /PLUGINS/MODELENGINE/BUEPRINTS
INTO **YOUR** RESOURCEPACK





INSTALLATION GUIDE

4)

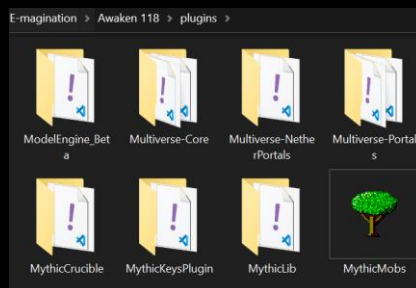
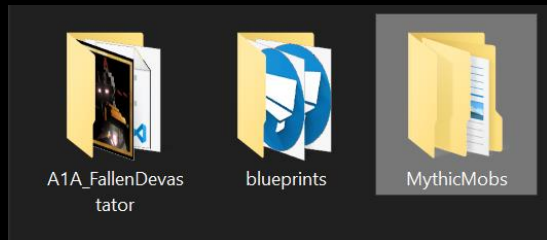
PRESS
F3 + T

INSIDE MINECRAFT (IF YOU'RE INGAME), TO
RELOAD THE CURRENT RESOURCEPACK YOU
JUST ADDED THE ASSETS INTO. A RP
LOADING SCREEN SHOULD APPEAR.

MOJANG
STUDIOS

5)

COPY THE FOLDER "MYTHICMOBS" FROM OUR
PACK AND PASTE IT INTO YOUR SERVER'S
/PLUGINS/ FOLDER



THIS SHOULD NOT PROMPT YOU TO REPLACE ANYTHING, AND SHOULD INSTALL
ALL MYTHICMOBS CONTENT INSTANTLY!

6)

ISSUE THE COMMAND
/MM RELOAD
ON YOUR CONSOLE OR IN GAME.

YOU ARE READY TO GET DESTROYED!





STUNNING EFFECTS

VISUALS AND SOUNDS
AS NEVER BEFORE!

THIS PACK CONTAINS **HIGH QUALITY**,
COMPLETELY CUSTOM **SOUND** EFFECTS,
WHICH COMPRISE ARMOR AND WEAPON
CLASHES, EXPLOSIONS, SHOCKWAVES,
AND SPECTRAL VOICES!

(IF YOU HAVE VOLUME I, IT WILL REUSE/SHARE MOST
OF THE RESOURCEPACK SPACE!)



THE FALLEN DEVASTATOR'S **VISUAL EFFECTS** REDEFINE WHAT WAS POSSIBLE IN TERMS OF CUSTOM PARTICLES!

WITH A BEAUTIFUL COMBINATION OF ACTUAL LIGHT, EMISSIVE TEXTURES, **2D ANIMATION**, AND VANILLA PARTICLES, THIS PACK TAKES **VFX** IN MINECRAFT TO A WHOLE NEXT LEVEL!

THIS **REQUIRES** THE BBMODELS **INCLUDED** IN THE PACKAGE, INSTALLED THE SAME WAY AS A MODEL ENGINE MOB!



DYNAMIC AI

RUNNING, JUMPING,
DODGING MELEE &
RANGED ATTACKS

THE FALLEN DEVASTATOR HAS VARIOUS
TYPES OF RUN CYCLES, TO PURSUE THEIR
TARGETS.

THEY CAN JUMP, LEAP, AND OUTRUN
WHOEVER WANTS TO TRICK THEM.

THEY CAN ATTEMPT TO DODGE BOTH
ARROWS AND PHYSICAL PROXIMITY BY
PERFORMING BACKSTEPS OR SIDESTEPS.



UNIQUE DEATH ANIMATION

THE EMPTY ARMOR
FALLS WHEN YOU DEFEAT THEM!



UNIQUE SYSTEM IN ALL MCMODELS,
RESTRUCTURATES THE MODEL
SEAMLESSLY TO LET THE ARMOR FALL
APART.

NO PERFORMANCE ISSUES NOR QUICK
FRAMES WITH BUGGY MODELS.

ALL WITH A BEAUTIFUL CUSTOM SOUND.



DON'T HAVE THE FALLEN HEROES VOLUME I?
RECONSIDER YOUR HERESY.

THEFALLENAREBACK2022

USE THE COUPON FOR AN AMAZING
25% DISCOUNT ON



THE FALLEN HEROES: VOLUME I



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